

# SC-9101-RGBWW-W1 ZIGBEE 3.0 Fernbedienung, RGBWW







# Eigenschaften / Features

RGB+CCT+DIM ZigBee-Fernsteuerung basierend auf ZigBee 3.0

Unterstützt eine Gruppe von max. 30 Beleuchtungsgeräte

Unterstützt TouchLink zur direkten Kopplung mit einem Beleuchtungsgerät

2,4 GHz Übertragungsfrequenz

Mesh-Technologie mit langer Batterielebensdauer

Übertragungsreichweite bis zu 30 m

Kompatibel mit ZigBee-Gateway-Produkten

Ermöglicht die Verbindung und Steuerung von universellen DIM, CCT, RGB, RGBW und RGB+CCT Zigbee-Beleuchtungsgeräten

Mit Magnet auf der Rückseite, um leicht auf Metalloberflächen zu befestigen

5 Jahre Garantie

RGB+CCT+DIM ZigBee remote controller based on ZigBee 3.0

Supports 1 group for connecting max. 30 lighting devices

Supports TouchLink to pair to a lighting device directly

2.4 GHz Transmission Frequency

Long battery life mesh technology

Transmission range up to 30m

Compatible with ZigBee Gateway products

Enables to bind and control universal DIM, CCT, RGB, RGBW and RGB+CCT zigbee lighting devices

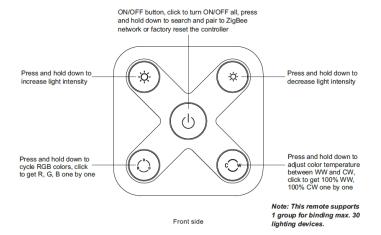
With magnet on the back, for easy mounting on metal surface

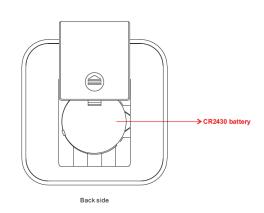
5 years warranty



# Technische Daten / Technical Data

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Product Data	Operation Voltage	3 VDC
	Power Supply	3 V (CR2430 battery)
	Transmission Frequency	2.4 GHz
	Transmission Range	30 m
	Protection Type	IP20
	Dimming Range	0.1%- 100%





## **ZigBee Clusters Supported by This Remote Are As Follows:**

### Input clusters:

• Basic • Power Configuration • Identify • Diagnostics

#### **Output clusters:**

• Identify • On/off • Level control • Ota • Color control

#### Safety & Warnings

This device contains a button lithium battery that shall be stored and disposed properly.

DO NOT expose the device to moisture

Dieses Gerät enthält eine Lithium-Knopfbatterie, die ordnungsgemäß gelagert und entsorgt werden muss.

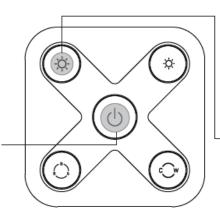


- 1. This ZigBee RGB+CCT remote is a wireless transmitter that communicates with a variety of ZigBee compatible systems. This transmitter sends wireless radio signals that are used to remotely control a compatible system.
- 2. This ZigBee remote supports 1 group for binding max. 30 lighting devices and enables to control both RGB and CCT ZigBee lighting devices.

## 3. Zigbee Network Pairing through Coordinator or Hub (Added to a Zigbee Network)

Step 1: Remove the remote from previous zigbee network if it has already been added to it, otherwise pairing will fail. Please refer to the part "Factory Reset Manually".

Step 3: Press and hold down until LED indicator turns on.



Step 2: From your zigbee controller or hub interface, choose to add device or accessory and enter Pairing mode as instructed by the controller.

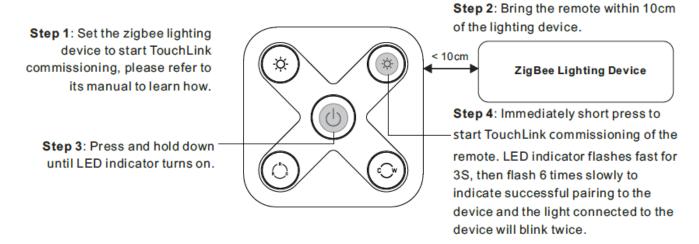
Step 4: Immediately short press to search nearby network, indicator flashes every 1 second, 20 seconds timeout if there is no network.

Indicator will then blink 5 times quickly for successful pairing.

Note: 1) After pairing successfully, the remote information will appear on the controller or hub interface.

2) No remote information will appear on the hub interface if pairing to Philips Hue Bridge.

## 4. TouchLink to a Zigbee Lighting Device

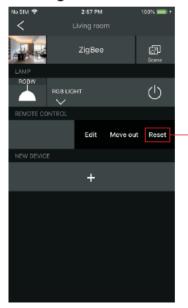


Note: 1) Directly TouchLink (both not added to a ZigBee network), each remote can link with 30 devices.

- 2) TouchLink after both added to a ZigBee network, each remote can link with max. 30 devices.
- 3) For Hue Bridge & Amazon Echo Plus, add remote and device to network first then TouchLink.
- 4) After TouchLink, the remote can control the linked lighting devices.

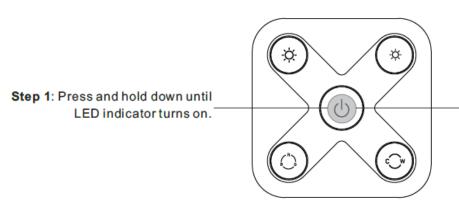


## 5. Removed from a Zigbee Network through Coordinator or Hub Interface



From your ZigBee controller or hub interface, choose to delete or reset the remote as instructed, indicator flashes 3 times quickly to indicate successful removing.

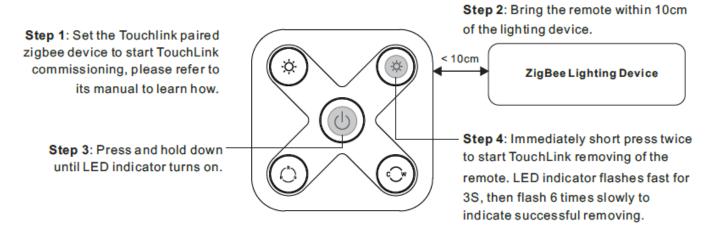
## 6. Factory Reset Manually



Note: All configuration parameters will be reset after the remote is reset or removed from the network.

**Step 2**: Immediately short press 5 times continuously, indicator flashes 3 times quickly to indicate successful reset.

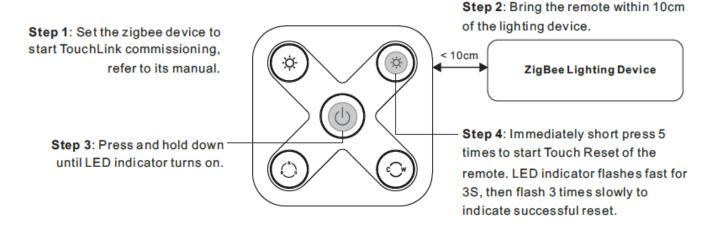
## 7. Remove a Touchlink Paired ZigBee Lighting Device





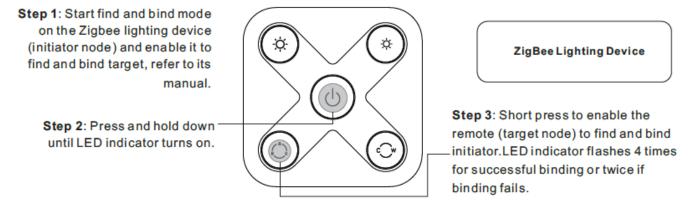
## 8. Factory Reset a Lighting Device (Touch Reset)

Note: the device shall be added to a network, the remote added to the same one or not added to any network.



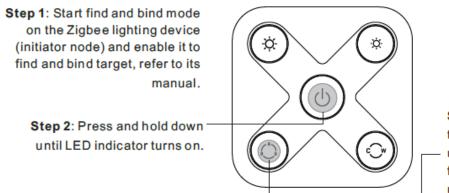
## 9. Find and Bind a Zigbee Lighting Device

Note: Make sure the device and remote already added to the same zigbee network.



Note: Each remote can bind max. 30 lighting devices.

## 10. Find and Unbind a Zigbee Lighting Device

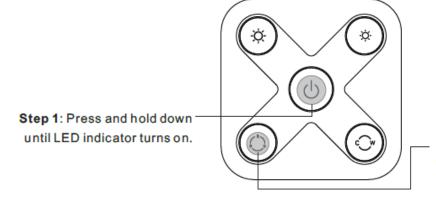


ZigBee Lighting Device

Step 3: Short press twice to enable the remote (target node) to find and unbind initiator. LED indicator flashes 4 times for successful unbinding or twice if unbinding fails.

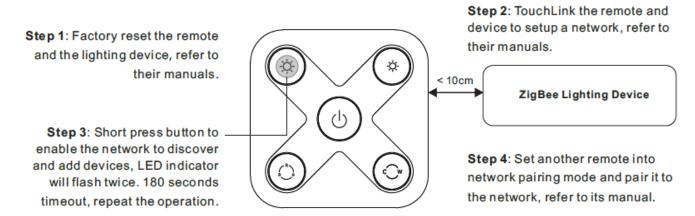


## 11. Clear All Find and Bind Mode Paired Lighting Devices



Step 2: Short press 5 times continuously to clear all bound lighting devices. LED indicator flashes 4 times for successful unbinding.

## 12. Setup a Network & Add Devices to the Network (No Coordinator or Hub Required)



- Step 5: Add more remotes to the network as you would like.
- Step 6: Factory reset the lighting devices that you would like to add to the network, refer to their manuals.
- **Step 7**: Touchlink to pair the added remotes and lighting devices you would like to add, the devices will be added to the network through Touchlink, refer to their manuals.



#### 13. OTA

The remote supports firmware updating through OTA, and will acquire new firmware from zigbee controller or hub every 10 minutes automatically.

#### 14. How to Check Whether the Remote Belongs to a Network or not

Short press any button, indicator blinking means the remote has already been added to a network. No blinking of indicator means the remote does not belong to any network.

## 15. Battery Power Monitor Function

The remote will report battery power value to the coordinator under following situations:

- · When powered on.
- When short pressing both brightness down button d- and R button simultaneously.
- When operating the switch to send data packets (over 4 hours since last operation).
- · When added to the network by a coordinator.